



## The Pizza-Cutter's Problem and Hamiltonian Paths

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To cite this article: Jean-Luc Baril & Céline Moreira Dos Santos (2019) The Pizza-Cutter's Problem and Hamiltonian Paths, Mathematics Magazine, 92:5, 359-367

To link to this article: <https://doi.org/10.1080/0025570X.2019.1664232>



Published online: 20 Dec 2019.



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# The Pizza-Cutter's Problem and Hamiltonian Paths

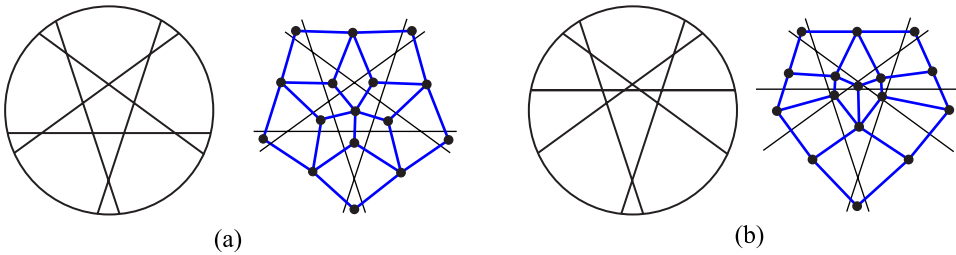
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The *pizza-cutter's problem* was introduced and solved by Steiner in 1826 (see [14]); it is considered as a doorstep to Euler's well-known formula  $v + f - e = 2$  where  $v$  is the number of vertices,  $e$  the number of edges, and  $f$  the number of faces in a connected planar graph. The goal of the pizza-cutter's problem is to maximize the number of pieces that can be made with  $n$  straight cuts through a circular pizza, regardless of the size and shape of the pieces. Determining the maximum number of pieces of pizza is the same as determining the maximum number of regions formed by  $n$  lines in the plane, which appears in the literature as *Steiner's plane-cutting problem* [1, 2, 16, 17]. If  $\ell_n$  denotes this number then it satisfies the recurrence relation  $\ell_n = \ell_{n-1} + n$  for  $n \geq 1$  anchored by  $\ell_0 = 1$ , which induces the closed form  $\ell_n = \frac{n(n+1)}{2} + 1$  (see A000124 in [13]). Indeed, from a solution to the problem with  $n - 1$  lines that forms  $\ell_{n-1}$  regions, we add an  $n$ th line that is not parallel to any of the others, and such that  $n - 1$  new intersection points are created. Then, this line crosses  $n$  different regions, and each of them is divided into two regions which induces the above recursive formula.

Historically, the problem of line arrangements in the plane is studied by considering oriented matroids, more specifically known as non degenerate dissection types (see [4, 5, 7, 11] for the literature and [6, 8] for some databases). In this paper, we consider this problem from the point of view of graph theory. We refer to a solution of the Steiner's plane-cutting problem as an *S-solution*. For each S-solution, we consider the associated graph  $G = (V, E)$  with vertex set  $V$  and the edge set  $E$  such that

- $V$  is the set of regions; and
- $(p, q) \in E$  if and only if the two regions  $p$  and  $q$  are *adjacent*, i.e., if they share a common boundary that is not a corner, where corners are the points shared by three or more regions.

Of course there are many ways to cut the plane into a maximal number of regions with  $n$  lines, but  $G$  always has  $|V| = \ell_n$  and  $|E| = n^2$ . In the case where two solutions produce two isomorphic graphs, we say that these solutions are *isomorphic*; otherwise they are called *non-isomorphic*. See Figure 1 for an illustration of two non-isomorphic S-solutions with their corresponding graphs. Finding the number of classes of non-isomorphic solutions for the plane-cutting problem still remains an open problem for  $n \geq 10$ . For  $1 \leq n \leq 9$ , it is known that these numbers are given by the sequence A090338 in [13]: 1, 1, 1, 1, 6, 43, 922, 38609, 3111341; see [8].



**Figure 1** Two non-isomorphic S-solutions for  $n = 5$  with their associated graphs drawn in blue.

A graph will be called *traceable* whenever it contains a *Hamiltonian path*, i.e., if there is a path that visits each vertex exactly once. This concept was introduced in 1856 in [15] to study whether a polyhedron contains a path that reaches each vertex once and only once. More generally, the problem of determining whether a graph is traceable is NP-complete and has many applications; see [9]. In particular, this problem appears in network theory where it is crucial to connect points so that the total length of connecting lines is a minimum. On the other hand, determining the traceability can often be a simple way to prove that two graphs are not isomorphic. Then it becomes natural to ask the following question. *For  $n \geq 1$ , does an S-solution exist such that its corresponding graph is traceable (respectively not traceable)?* A traceable solution to the pizza-cutter's problem means that we can eat up all pieces of the pizza such that any two pieces eaten consecutively are adjacent.

In the next section, we show how from an S-solution we can label each region with a binary string. This induces a graph where the vertex set is the set of labels, and two binary strings are adjacent if their Hamming distance is one. We prove that the traceability of the associated graph is equivalent to that of the graph on labels. Then, we construct an S-solution where the associated graph is not traceable for all  $n \geq 5$ . In the final section, we adapt this construction in order to obtain an S-solution for all  $n$  such that the graph is traceable. To our knowledge, no such precise constructions have previously been published. We conclude by formulating some open problems.

## Binary string interpretation

A binary string  $s$  of length  $n$  is a word  $s_1s_2 \dots s_n$  on the alphabet  $\{0, 1\}$ . The value  $s_i$ ,  $1 \leq i \leq n$ , will be called the  $i$ th digit of  $s$ . A substring  $t$  of  $s$  is a word made up of consecutive digits of  $s$ . A run of 1's in  $s$  is a maximal substring of  $s$  of the form  $1^k$  where  $k \geq 1$ , i.e., a run of 1's is a substring constituted of 1's that cannot be extended to a larger substring of 1's in  $s$ . For a binary string set  $B$ , we denote by  $B'$  (respectively  $B''$ ) the subset of  $B$  of strings with an odd (respectively even) number of 1's.

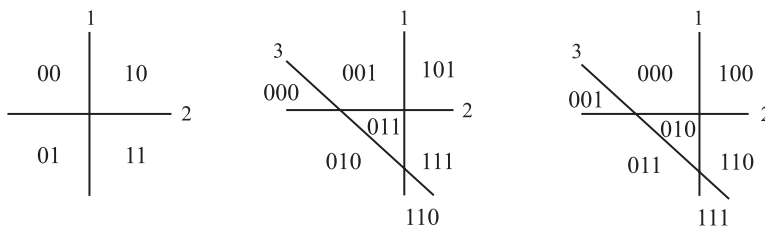
The Hamming distance between two  $n$ -length binary strings  $s$  and  $t$  is the number of  $i$ ,  $1 \leq i \leq n$ , such that  $s_i$  is different from  $t_i$ . A Gray code for a set of binary strings  $B \subseteq \{0, 1\}^n$  is an ordered list  $\mathcal{B}$  for  $B$ , such that the Hamming distance between any two consecutive strings in  $\mathcal{B}$  is exactly one. A Gray code  $\mathcal{B}$  for the set  $B$  may be viewed as a Hamiltonian path in the restriction of the hypercube  $Q_n$  to the set  $B$ . Note that no Gray code is possible for  $B$  whenever  $||B'| - |B''|| > 1$ .

Now, let us consider an S-solution with  $n$  lines numbered from 1 to  $n$ . We label each region with a binary string of length  $n$  where the  $i$ th digit is either 0 or 1 depending on whether the region is on one side or the other of the  $i$ th line. See Figure 2 for three illustrations of such a labeling. Of course, there are  $n!$  possible ways to label  $n$  lines from 1 to  $n$ , and two half-planes are delimited by each line. Therefore, for an

S-solution there are at most  $2^n \cdot n!$  possible sets of labels. In the following, such a set will be called *admissible* for a given S-solution.

**Lemma 1.** Let us consider an S-solution for  $n \geq 1$ ,  $G = (V, E)$  its associated graph and  $W$  an admissible set of binary strings for this solution. Let  $H = (W, F)$  be the graph where the vertex set is  $W$  and two elements are adjacent in  $H$  if and only if their Hamming distance is one. Then  $G$  and  $H$  are isomorphic; and thus,  $G$  is traceable if and only if  $H$  is traceable.

*Proof.* It is straightforward to see that the two following assertions are equivalent: (1) two regions  $r$  and  $s$  are adjacent; and (2) the Hamming distance of the binary strings labeling  $r$  and  $s$  is one. ■



**Figure 2** Regions labeled using admissible sets of binary strings. The leftmost and rightmost labeling provide the sets  $L_2$  and  $L_3$ , while the central one does not generate  $L_3$ .

**Remark 1.** With the hypotheses of Lemma 1, a necessary condition for the traceability of the graph  $G$  is that the cardinalities of  $W'$  and  $W''$  differ by at most one.

We end this section by introducing a set that will be crucial in what follows. Let  $L_n$  be the set of binary strings of length  $n$  containing at most one run of 1's. Any string  $s_1s_2 \dots s_n \in L_n$ ,  $n \geq 1$ , can be written either  $s = 0s_2 \dots s_n$  where  $s_2 \dots s_n \in L_{n-1}$ , or  $s = 1^k0^{n-k}$  with  $1 \leq k \leq n$ . So, we have  $|L_n| = |L_{n-1}| + n$  which induces  $|L_n| = \ell_n$ . Now, we denote by  $L'_n$  (respectively  $L''_n$ ) the subset of  $L_n$  constituted of strings in  $L_n$  with an odd (respectively even) number of 1's. For instance,  $L_3 = \{000, 001, 010, 100, 110, 011, 111\}$ ,  $L'_3 = \{001, 010, 100, 111\}$  and  $L''_3 = \{000, 110, 011\}$ .

### An S-solution where $G = (V, E)$ is not traceable

In this part, we construct an S-solution such that for each  $n \geq 5$ , its associated graph  $G = (V, E)$  is not traceable. For this, we prove that the set  $L_n$  of  $n$ -length binary strings with at most one run of 1's is admissible for this solution and that the cardinality of their two subsets  $L'_n$  and  $L''_n$  differ by at least 2. Using Lemma 1 and Remark 1, we conclude that  $G$  is not traceable.

**Lemma 2.** For  $n \geq 1$ , there is an S-solution such that the set  $L_n$  of binary strings of length  $n$  with at most one run of 1's is admissible.

*Proof.* We proceed by induction on the number  $n$  of lines. The case  $n = 1$  is trivial since we label the two half-planes by 0 and 1 and  $L_1 = \{0, 1\}$ .

Assume now that there is an S-solution of  $n - 1$  lines such that the regions can be labeled with the binary strings of the set  $L_{n-1}$ . Since there are exactly  $n - 1$  binary strings ending in a one in  $L_{n-1}$ , the  $(n - 1)$ th line splits the plane into two half-planes such that one of them contains exactly the  $n - 1$  regions labeled  $0^{n-2}1, 0^{n-3}1^2, \dots, 01^{n-2}, 1^{n-1}$ . Then, we necessarily have the leftmost configuration illustrated in Figure 3 where all previous binary strings appear on the same half-plane defined by the line  $n - 1$  (line 5 in Figure 3). Now, it suffices to place the  $n$ th line (line 6 in Figure 3) such that: it crosses the region  $0^{n-1}$  and all other regions labeled  $0^k 1^{n-1-k}$  for  $0 \leq k \leq n - 2$  (the process is illustrated in Figure 3). Note that we can always add this line since it can be obtained from the  $(n - 1)$ th line by a rotation centered on a point placed on the border between the regions  $0^{n-1}$  and  $0^{n-2}1$ , and with an angle small enough to allow the  $n$ th line to intersect the first  $(n - 2)$  lines (as the  $(n - 1)$ th line). Then, the labels of the newly created regions are obtained by adding 1 to the right of  $0^{n-1}$  and  $0^k 1^{n-1-k}$  for  $0 \leq k \leq n - 2$ , and adding 0 to the right of all other labels in  $L_{n-1}$ . Finally, the set of the obtained labels is exactly the set  $L_n$  of binary strings of length  $n$  with at most one run of 1's, and the proof is obtained by induction. ■

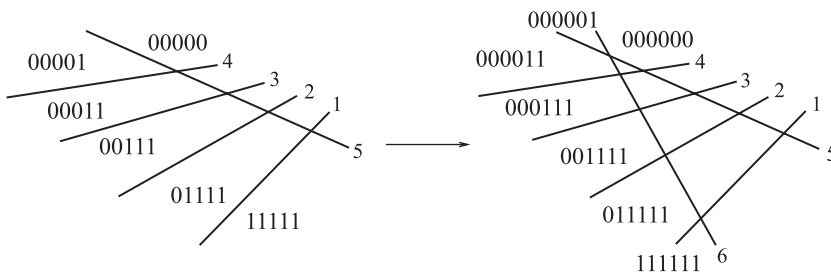


Figure 3 An illustration for the induction in the proof of Lemma 2.

Let  $\{\phi_n\}_n \geq 0$  be the parity difference integer sequence corresponding to the binary strings with at most one run of 1's, i.e.,  $\phi_n = |L'_n| - |L''_n|$  for  $n \geq 0$ .

**Lemma 3.** For  $n \geq 1$ , we have  $\phi_n = \lfloor \frac{n-1}{2} \rfloor$ .

*Proof.* For  $1 \leq i \leq n$ , we denote by  $L_n^i$  the subsets of  $L_n$  made of strings with exactly  $i$  ones. Thus, it follows trivially that  $|L_n^i| = n - i + 1$  for  $1 \leq i \leq n$ , and  $|L_n^0| = 1$ . Moreover, for  $i$  odd,  $1 \leq i \leq n - 1$ , we have  $|L_n^i| - |L_n^{i+1}| = 1$ . Since  $L'_n = \bigcup_{i=1}^{\lfloor \frac{n+1}{2} \rfloor} L_n^{2i-1}$  and  $L''_n = \bigcup_{i=0}^{\lfloor \frac{n}{2} \rfloor} L_n^{2i}$ , we distinguish two cases. If  $n$  is odd, then  $\phi_n = |L'_n| - |L''_n| = |L_n^n| - |L_n^0| + \sum_{i=1}^{\lfloor \frac{n-1}{2} \rfloor} (|L_n^{2i-1}| - |L_n^{2i}|) = \lfloor \frac{n-1}{2} \rfloor$ . If  $n$  is even, then  $\phi_n = \sum_{i=1}^{\lfloor \frac{n}{2} \rfloor} (|L_n^{2i-1}| - |L_n^{2i}|) - |L_n^0| = \lfloor \frac{n-1}{2} \rfloor$ . ■

**Theorem 1.** For each  $n \geq 5$ , there exists an S-solution such that its associated graph is not traceable.

*Proof.* Figure 4 demonstrates a graph for  $n = 5$  that is not traceable. For  $n \geq 5$ , Lemma 3 implies that  $\phi_n = \lfloor \frac{n-1}{2} \rfloor \geq 2$ . The combination of Remark 1 and Lemma 2 extends the result for  $n > 5$ . ■

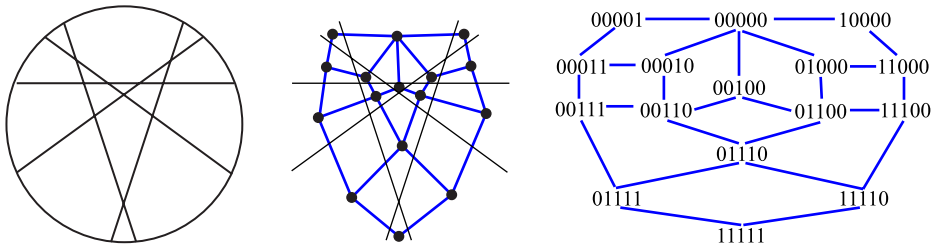


Figure 4 An S-solution where its associated graph is not traceable.

### An S-solution where $G = (V, E)$ is traceable

In this part, for each  $n \geq 1$ , we construct an S-solution such that its associated graph is traceable.

From the set  $L_n$  defined previously ( as the set of binary strings o f length  $n$  containing at most one run of 1's), we define the set  $K_n$  by replacing all strings  $0^{4i}00100^{n-4(i+1)} \in L_n$  with  $0^{4i}01010^{n-4(i+1)}$  for  $0 \leq i \leq \lfloor \frac{n}{4} \rfloor - 1$ . For instance, we obtain  $K_5$  (respectively  $K_8$ ) from  $L_5$  (respectively  $L_8$ ) by replacing 00100 (respectively 00100000 and 00000010) with 01010 (respectively 01010000 and 00000101).

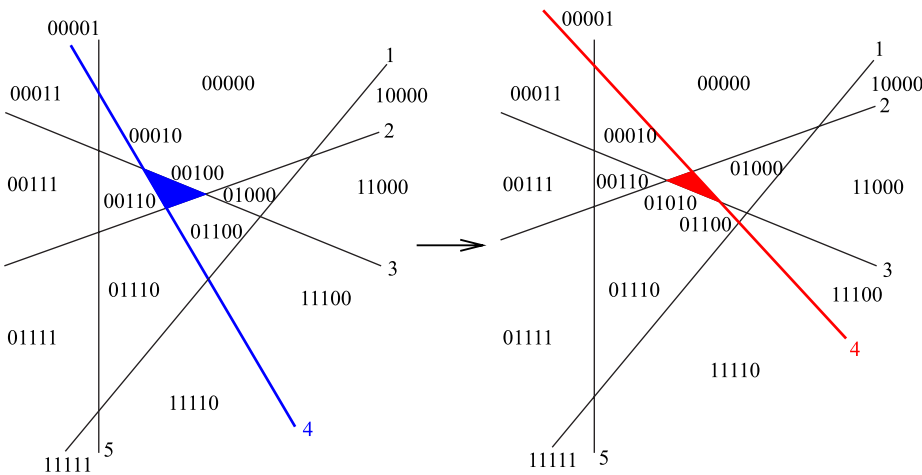
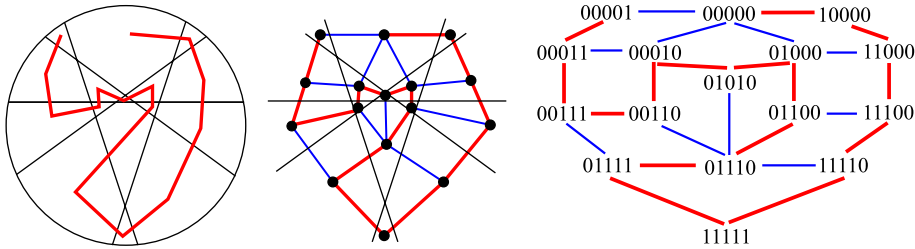


Figure 5 Construction in the proof of Lemma 4.

**Lemma 4.** For  $n \geq 1$ , there is an S-solution such that the set  $K_n$  is admissible.

*Proof.* Let us take the S-solution constructed in the proof of Lemma 2. Then we modify the position of each line labeled  $4i$ ,  $1 \leq i \leq \lfloor \frac{n}{4} \rfloor$  in the following way. For  $i$  from 1 to  $\lfloor \frac{n}{4} \rfloor$ , the line labeled  $4i$  is moved so that in this new position, the half-plane delimited by this line and containing the point of intersection of the lines  $4i - 1$  and  $4i - 2$  does not contain any other points of intersection between lines from 1 to  $4i - 1$ . See Figure 5 for an illustration of the process. Then, a simple observation provides that the labels in  $L_n$  are preserved up to the labels  $0^{4i}00100^{n-4(i+1)}$ ,  $0 \leq i \leq \lfloor \frac{n}{4} \rfloor - 1$ , that are replaced with  $0^{4i}01010^{n-4(i+1)}$  which transforms the set  $L_n$  into the set  $K_n$ . Thus  $K_n$  is admissible. ■



**Figure 6** An S-solution where its associated graph is traceable. The red edges constitute a Hamiltonian path.

**Theorem 2.** For  $n \geq 1$ , there exists an S-solution such that its associated graph is traceable.

*Proof.* Due to Lemmas 1 and 4, it suffices to prove that the set  $K_n$  can be ordered in a list  $\mathcal{K}_n$  such that two consecutive elements differ by one digit, i.e.,  $\mathcal{K}_n$  is in Gray code order. In order to facilitate the reading of the (somewhat theoretical) proof, we invite the reader to follow it by setting  $n = 7$  or  $n = 8$  before referring to Table 1. (We use color, different fonts, and boxed and underlined items to make proof easier to follow.)

Let  $\mathcal{S}_n, n \geq 0$ , be the list of the  $n + 1$  binary strings defined as follows: the  $i$ th binary element of the list is  $1^{i-1}0^{n-i+1}, 1 \leq i \leq n + 1$ . For instance, the list  $\mathcal{S}_4$  is 0000, 1000, 1100, 1110, 1111. For  $n = 0$ , the list  $\mathcal{S}_n$  is reduced to the empty string. Obviously, two consecutive elements of  $\mathcal{S}_n$  differ by exactly one digit and the first and last elements of  $\mathcal{S}_n$  are respectively  $0^n$  and  $1^n$ .

Using the lists  $\mathcal{S}_n, n \geq 0$ , we define an ordered list  $\mathcal{L}_n$  of the set  $L_n$  by

$$\mathcal{L}_n = 0^n \odot \bigcirc_{i=0}^{n-1} 0^i 1 \cdot \mathcal{S}_{n-i-1}^i,$$

where  $\odot$  is the concatenation operator of lists, and where  $\mathcal{S}_n^i$  is the reverse list of  $\mathcal{S}_n$  (i.e., the list  $\mathcal{S}_n$  considered from the last to the first element) whenever  $i$  is odd, and the list  $\mathcal{S}_n$  otherwise. See Table 1 for an illustration of the two lists  $\mathcal{L}_7$  and  $\mathcal{L}_8$ .

In the list  $\mathcal{L}_n$ , it is straightforward to see that two consecutive elements differ by at most one digit except for the transitions between the sublists  $0^i 1 \cdot \mathcal{S}_{n-i-1}^i$  and  $0^{i+1} 1 \cdot \mathcal{S}_{n-i-2}^{i+1}$  for  $i$  odd and  $1 \leq i \leq n - 2$ . In these cases, the transitions move two digits since (when  $i$  is odd) the last element of  $0^i 1 \cdot \mathcal{S}_{n-i-1}^i$  is  $0^i 10^{n-i-1}$  and the first element of  $0^{i+1} 1 \cdot \mathcal{S}_{n-i-2}^{i+1}$  is  $0^{i+1} 10^{n-i-2}$ . Moreover, the first and last elements of the list  $\mathcal{L}_n$  are respectively  $0^n$  and  $0^{n-1} 1$ . Now we modify the list  $\mathcal{L}_n$  in order to construct a list  $\mathcal{K}_n$  in Gray code order for the set  $K_n$ .

For all odd  $i$  such that  $i \equiv 1 \pmod 4, 1 \leq i \leq n - 3$ , we replace the string  $0^i 0100^{n-i-3}$  with  $0^i 1010^{n-i-3}$  and we change the place of  $0^i 0010^{n-i-3}$  by inserting it just after  $0^i 1010^{n-i-3}$  and thus just before  $0^i 0110^{n-i-3}$ . See Table 1 for an illustration of this process for the lists  $\mathcal{K}_7$  and  $\mathcal{K}_8$ .

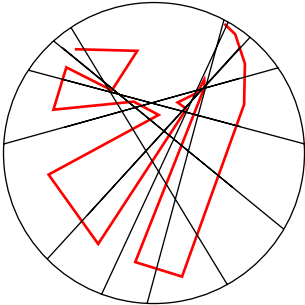
By construction, the four binary strings  $0^i 1000^{n-i-3}, 0^i 1010^{n-i-3}, 0^i 0010^{n-i-3}$  and  $0^i 0110^{n-i-3}$  are consecutive in the list  $\mathcal{K}_n$  and the three transitions differ by only one digit.

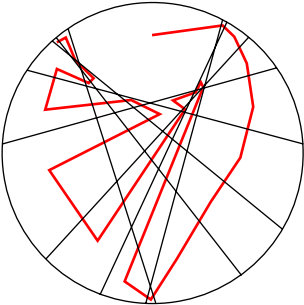
On the other hand, since we change the position of the binary strings of the form  $0^i 0010^{n-i-3}$ , for  $i \equiv 1 \pmod 4, 1 \leq i \leq n - 3$ , we create a new transition between its

TABLE 1: The Lists  $\mathcal{L}_n$  and  $\mathcal{K}_n$  for  $n = 7, 8$  and the Hamiltonian path on the S-solutions associated to the sets  $K_7$  and  $K_8$ .

	$\mathcal{L}_7$	$\mathcal{K}_7$		$\mathcal{L}_8$	$\mathcal{K}_8$
$i = 0$	0000000	1000000	$i = 0$	00000000	00000000
	1000000	1100000		10000000	10000000
	1100000	1110000		11000000	11000000
	1110000	1111000		11100000	11100000
	1111000	1111000		11110000	11110000
	1111000	1111000		11111000	11111000
	1111000	1111110		11111100	11111100
	1111110	1111111		11111110	11111110
	1111111	0111111		11111111	11111111
$i = 1$	0111111	0111110	$i = 1$	01111111	01111111
	0111110	0111100		01111110	01111110
	0111100	0111000		01111100	01111100
	0111000	0110000		01111000	01111000
	0110000	0100000		01110000	01110000
	0100000	0010000		01100000	01100000
$i = 2$	0010000	0001000	$i = 2$	01000000	01000000
	0011000	0011000		00110000	00110000
	0011100	0011100		00111000	00111000
	0011110	0011110		00111100	00111100
	0011111	0011111		00111110	00111110
$i = 3$	0001111	0001111	$i = 3$	00011111	00011111
	0001110	0001110		00011110	00011110
	0001100	0001100		00011100	0011110
	0001000	0000100		00011000	00011100
$i = 4$	0000100	0000110		00011000	00011100
	0000110	0000111		00011000	00011000
	0000111	0000111	$i = 4$	00001000	00001000
$i = 5$	0000011	0000010		00001100	00001100
	0000010	0000000		00001110	00001110
$i = 6$	0000001	0000001		00001111	00001111
			$i = 5$	00000111	00000111
				00000110	00000110
				00000100	00000100
			$i = 6$	00000010	00000101
				00000011	00000001
			$i = 7$	00000001	00000011







predecessor  $0^i 00110^{n-i-4}$  and its successor  $0^i 00010^{n-i-4}$  (if it exists) that moves only one digit. Notice that if  $i = n - 3$  then the string  $0^i 0010^{n-i-3}$  has no successor in the list  $\mathcal{L}_n$  and after moving its position, the last element of  $\mathcal{K}_n$  becomes  $0^{n-2}11$ .

If  $n$  is even, then the last transition of two digits in  $\mathcal{L}_n$  occurs between  $0^{n-3}100$  and  $0^{n-2}10$  which means that all transitions of two digits have been treated above, and the list  $\mathcal{K}_n$  is in Gray code order. So, the first and last elements are respectively  $0^n$  and  $0^{n-2}11$  for  $n \equiv 0 \pmod{4}$ , and  $0^n$  and  $0^{n-1}1$  for  $n \equiv 2 \pmod{4}$ .

If  $n$  is odd, then the last transition of two digits in  $\mathcal{L}_n$  occurs between  $0^{n-2}10$  and  $0^{n-1}1$ . We distinguish two subcases. If  $n \not\equiv 3 \pmod{4}$ , then the string  $0^{n-2}10$  is moved by the above process and the obtained list is in Gray code order. So, the first and last elements are respectively  $0^n$  and  $0^{n-1}1$  (the Gray code is cyclic). However, if  $n \equiv 3 \pmod{4}$ , then we insert the first element  $0^n$  between  $0^{n-2}10$  and  $0^{n-1}1$  and we obtain a Gray code. Here, the first and last elements are respectively  $10^{n-1}$  and  $0^{n-1}1$ .

Finally, for all  $n \geq 1$  the constructed list  $\mathcal{K}_n$  is in Gray code order. ■

**Remark 2.** For  $n \equiv 1, 2 \pmod{4}$ , the Hamming distance between the first and last elements of the list  $\mathcal{K}_n$  is one. Thus the associated graph becomes Hamiltonian (see Figure 6).

## Going further

In this paper, we use a constructive method in order to prove that the pizza-cutter's problem admits an S-solution where its associated graph is traceable. Is it possible to provide a similar result using probabilistic method as studied in [3, 12]? For a given  $n$ , can we find the number of isomorphism classes of S-solutions for  $n \geq 10$ ? How many classes induce a traceable graph? For a given S-solution, can we characterize its corresponding admissible sets? More generally, can we make the same study for the space-cutting problem where the dimension of the space is greater than two?

**Acknowledgment** We would like to thank the anonymous referees for their very careful reading of this paper and their helpful comments and suggestions.

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**Summary.** The pizza-cutter's problem is to determine the maximum number of pieces that can be made with  $n$  straight cuts through a circular pizza, regardless of the size and shape of the pieces. For a solution to this problem, we consider the graph  $G = (V, E)$  where the vertex set  $V$  is the set of pieces and  $(p, q) \in E$  if and only if the two pieces  $p$  and  $q$  are adjacent. We prove that there exists a solution where the graph  $G$  contains (respectively does not contain) a Hamiltonian path. Finally we present some open questions.

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