# Structured Math On The Web First 10 Years Of MathML

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### Outline

MathML —Turning the clock back to 1995
XML, MathML and Extensibility
State of mathematics on the Web in 2006
Future of online mathematics



## The Web In 1995



### Web In Early 90's

Invented by technologists for technologists
Online math was our obvious next step
Web made of static HTML
Goal: display Math in a Web browser

Started as the Math ERB



## **MathML Design Goals**

Design a markup language that could

- Capture semantics for computation
- Capture richness needed by publications
- Enable aural presentations and other views

MathML: First XML Web vocabulary



#### Web In 1995

Commercial Web came to the forefront

Shopping carts overtook Math equations
Mainstream browsers ignored online math
Web browsers had a primitive layout model
Math typesetting is hard

Impedance mismatch between Web and online Math





MathML relegated to browser plugins
 Retarded ubiquitous deployment
 Authoring (LA)TEX still easier than XML

Fixed tagset and extensible math do not mix well



## **Consequences Of XML**

XML is extensible; XML dialects are not.
Fixed tagsets *always* lose semantics.
Author-level extensibility important for Math.

Compare with  $(L^A)T_EX$ .



### XML, MathML And Extensibility



## **XML Benefits**

Well-understood document semantics

- Mixed vocabulary documents
- Internationalizable
- Extensible framework

MathML rode the XML wave.



## **The S-Expression That Wasn't**

Thoughts of a disillusioned XML hacker

XML failed to deliver simple S-expressions
 XML dialects are not *extensible* Fixed tagsets make new notation difficult.



# An (LA) TEX View Of Extensibility

Authors need to invent new notation

- Math notation cannot be frozen in time
- Authors invent new notation
- New notation requires new markup

Lack of extensibility leads to presentational markup.



# An (LA) T<sub>E</sub>X Example

\newcommand\infer[2]{%
 \frac{#1}{#2}}

$$\frac{a < b}{b \ge a}$$

Tag set extended incrementally



# Example From ASTER

 $A_{S}T_{E}R$  —semantic markup  $\rightarrow$  rich aural renderings

(def-object :macro-name "infer"

- :args 2 :object-name infer
- :processing-function infer-expand
- :precedence arrow-operator
- :supers ( binary-operator)
- :children-are-called
- ("premise" "conclusion"))

Declarative markup  $\longrightarrow$  semantic representation.



# ASTER Rendering

Rendering rule for semantic representation:

(def-rule speak (infer) (afl:new-block (speak (arg 1 infer )) (speak " implies ") (speak (arg 2 infer))))



# (LA)TEX Advantages

Authors invent notation and markup
Semantics captured at authoring time
Declarative markup separates processing
While allowing author control over processing

This is still difficult to do in browsers



## Web Browser Equivalent

Firefox equivalent would require:

- Creating a custom markup element,
- Binding it to MathML via XBL,
- Style it for presentation using CSS,
- Add behavior via Javascript,
- Package pieces into a coherent component.

Overhead precludes extensions by authors



### **HTML Extreme**

Just do it with two elements.

<div class="infer"> <span class="premise">a<b</span> <span class="conclusion">b>=a</span> </div>

Style with CSS

Use CSS selectors to attach behavior

This solution cannot scale over time.



### **Publishing And The Web**

Print publishing provides reusable styles
 Contrast with Web publishing
 Interaction behaviors alien to publishing

Online Math victim of this impedance mismatch.



### Math On The Web In 2006



### **Available Technologies**

Mixed namespace documents
Plugin development is easier
Augment declarative markup with behaviors

CSS for styling,
XPath, XSLT for rearranging content,
JavaScript for interactivity,
XBL for creating components



### What Can We Build?

Math Wikis?

- Wikipedia uses (LA)TEX for alt text
- Enable authors write simple math as (LA)TEX
- Map (LA)TEX to MathML DOM
- Enable blogging community author Math

Bring Math on the Web to the mainstream



# **Incremental Deployment**

High-end math rendering will remain a hard problem.

- Package MathML as script libraries,
- Leverage SVG for final-form rendering,
- Enable online interaction via scripting,

Online Math need no longer be static.



## **On-ramp For Ubiquitous Math**

- Use incremental deployment to make MathML essential
- Browser integration needs user demand
- Retain advantage of being an extension



#### What Can We Add To The Web



## **Evolving The Web**

Demands of Math typesetting gave us  $(L^A)T_EX$ 

Highly interactive online math
Exploratory UI for interactive proofs
Computing on online Math

Where do these requirements lead the Web?



### **Consequences For Mainstream**

Math more complex than plain text
 Fulfilling these impacts online education
 Potential for pioneering work

Create next hypertext revolution



#### Watch The Math Web Take-Off!



