

Status and progress of the LSST Scheduler

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Overview



- OpSim: The Operation Simulation environment.
 - It is composed of two main packages (and several other sub-packages).
 - sims_ocs: The Simulated Observatory Control System or SOCS
 - ts_scheduler: The main scheduler code base
 - Provide a framework to perform realistic simulations and optimization studies mimicking the actual observatory operation
 - Enable quick and easy swapping of SOCS by the actual OCS



Progress and Status



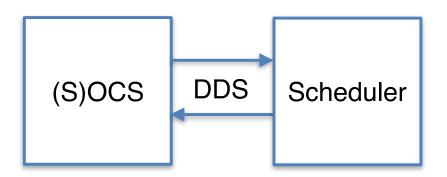
- OpSim v4 being used to produce new baseline strategy (Lynne's presentation)
 - Contains important changes and improvements in both the main packages and other sub-packages (e.g. sky brightness models)
 - Still not officially released
- Latest version of Scheduler includes some new scheduling algorithms features:
 - Time balancing between proposals
 - Better control of visit distribution with respect to airmass and hour angle
 - Look ahead for time series and area distribution*
 proposals (* with v1.2 of scheduler)
 - Driver-API v0



Driver-API

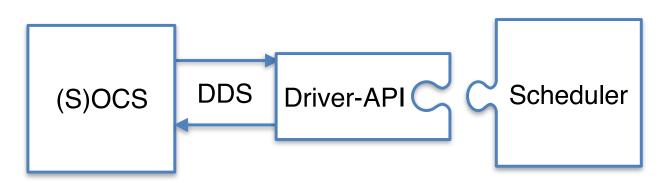


As it was...





As it will be...





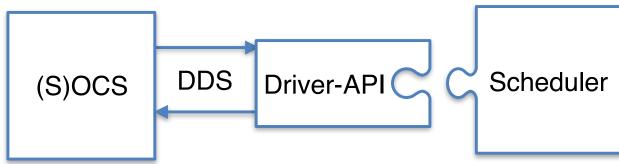
Driver-API: Flexibility

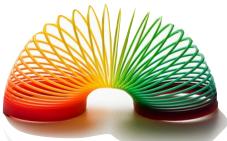


- Encapsulates the complexity of the DDS middleware communication interface
- Establish standard interface mechanism for scheduler functionalities
 - Input telemetry
 - Target generation
 - Target validation
 - Error handling
 - Commands/Events handling



- Support survey strategy team optimization efforts and community-driven cadence experiments in a realistic environment (a.k.a. OpSim)
- Support the T&S scheduler team path towards operations







A feature based scheduling algorithm alternative



 Feature based scheduler is similar to current scheduler, but with some subtle important changes

Features → Basis Functions → Reward Function → Decision Function (survey)

- Features
 - Current status of survey progress, sky conditions, telescope status
- Basis Functions
 - Computed from features. HEALpix maps (or scalars). Similar to the "time need" OpSim map, etc.
- Reward Function
 - Linear combination of the Basis Functions. "Similar" to the final ranking OpSim map
- Decision Function
 - Since we are at higher spatial resolution, this converts the Reward Function to an actual pointing

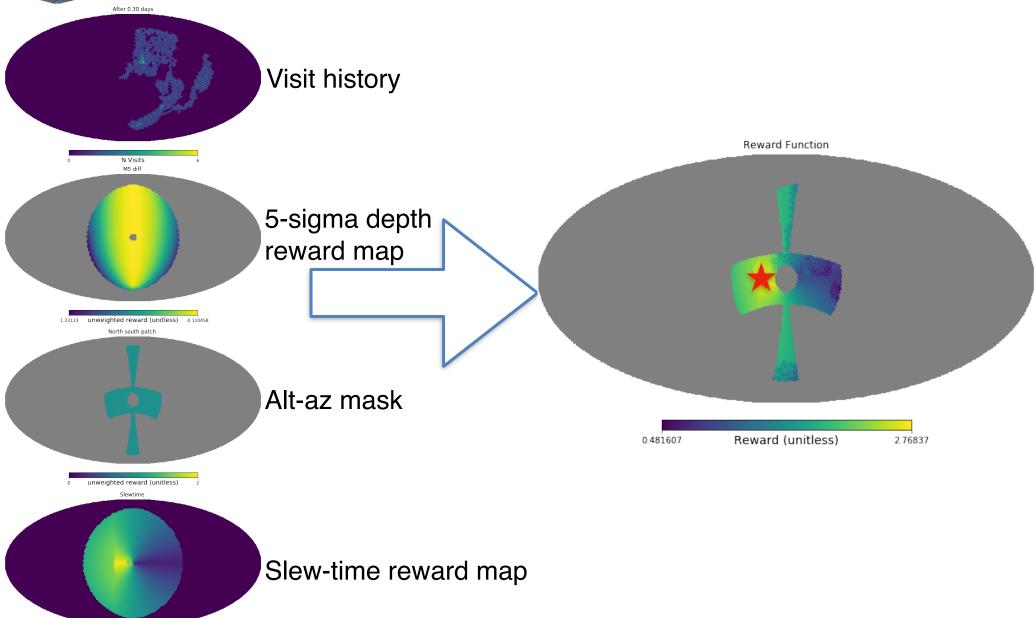
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unweighted reward (unitless) 0.977

A feature based scheduling algorithm alternative





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